Т	opic: Homes and Toys
RE	Prayer: Have a greater understanding of prayer as a way of spending time with God and express their praise and thanks. Advent: Know and understand that Advent is a time for waiting and preparation for the celebration of the birth of Jesus. Christmas: know and be able to describe the story of the Annunciation, Joseph's dream, the journey to Bethlehem, Jesus' birth in the stable and the visit of the wise Men.
English	Discuss the purpose and audience of the story. Discuss elements of the text: Author, illustrator, Title page, logo and any other book conventions. Explore the stories in detail - plot, characters, settings, grammatical features of the texts. Read stories with familiar settings. Explore and make comparisons to other stories. Make a personal response to the story. Explain their reasoning and justification for views. They will also be given opportunities to apply these skills in creative writing. For non-fiction, they will write instructions and recipes. Phonics - Revising phase 3 sounds. Following Sound Start Phonics Scheme.
Maths	Identify and represent numbers using objects and pictorial representations including the number line, and use the language of equal to, more than, less than (fewer), most, least. Read and write numbers from 1 to 20 in numerals and words. Read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs. Add and subtract one digit and two digit numbers to 20, including zero. Represent and use number bonds and related subtraction facts within 20.
Science	Describe simple properties of materials. Sort materials by their properties. Investigating how waterproof materials are. Learning about who invented the bicycle bell. Learning about shapes and patterns and looking at height and length.
PE	<u>Gymnastics</u> - To begin to jump in a variety of ways and land with increasing control. To begin to travel by rolling forwards, backwards and sideways safely.
Art	Develop a wide range of techniques in using colour, pattern, texture, line and create a texture painting of a toy. Sketch a Tudor house using line and tone.
Computing	Discussing what makes a good and bad password and why we use them when were online. The children will create a season picture using Jit 5 and will edit uploaded photographs using different filters.
Music	Use voices expressively and creatively by singing songs and speaking chants and rhymes, play instruments and combine sound in groups and listen to a range of music with concentration.
DT	Design and make a puppet out of material.
Geography	Name and locate the 4 countries in the UK using a map or globe. Look at key features of our local environment and note physical and human features.
History	Learn about physical changes we have made whilst we have been alive, use common words and phrases about the passing of time and discuss how homes and toys have changed over the last 50 years.

<u>Year I Autumn 2 Spellings</u>

Week Test date 10.11.23		
weed	waited	
weeded	want	
sort	out	
sorted	melt	
wait	melted	

Week 2 Test date 17.11.23		
park	jumped	
parked	do	
crash	said	
crashed	house	
jump	Mr	

Week 3 Test	Test date 24.11.23	
play	fetch	
spray	friend	
shout	like	
cloud	some	
witch	come	

Week 4 Test date 1.12.23		Week 5 Test date 8.12.23	
tie	curve	boy	fairy
cried	here	enjoy	call
leaf	your	girl	so
treat	when	skirt	one
live	have	party	there

Week 6 Test date 15.12.23		
blue	play	
glued	like	
yawn	some	
claw	come	
rain	oh	

Spellings Year 1 Autumn 2

<u>Week 1</u> (4.11.22)	<u>Week 2</u> (11.11.22)	<u>Week 3</u> (18.11.22)
van	spot	trip
box	spin	trap
chat	stop	clap
thin	stick	clip
shin	swim	glad
long	slap	looked
tail	longest	by
longer	no	my
she	go	here
we	S0	there

Week 4 (25.11.22)	Week 5 (2.12.22)	Week 6 (9.12.22)
bring	kept	smell
brick	wept	smart
drip	lamp	three
drop	stamp	thrash
plant	from	shrub
play	leaf	girl
where	one	school
love	once	put
come	ask	push
some	friend	pull